



# JUDGES SCORING SHEET – VAULT

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|---|--|
| <ul style="list-style-type: none"> <li>● NO SCORE LOWER THAN 7.0</li> <li>● HEAVY SPOTTING – SCORES IN THE 7's</li> </ul> | <ul style="list-style-type: none"> <li>● AVERAGE FORM/TECHNIQUE – SCORES IN THE 8's</li> <li>● EXCELLENT FORM/TECHNIQUE – SCORES IN THE 9's</li> </ul> |
|---|--|

**TEAM** \_\_\_\_\_

NAME	PRESENT VALUED AT .1	RUN VALUED AT .4	ARM CIRCLE VALUED AT .4	HURDLE VALUED AT .4	CHOICE OF VAULT SKILL VALUED AT .5	PRESENT VALUED AT .1	TOTAL
1.							
2.							
3.							
4.							
5.							
6.							
7.							
8.							
9.							
10.							
11.							
12.							
13.							
14.							
15.							

# JUDGES SCORING SHEET – BARS



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|---|--|
| <ul style="list-style-type: none"> <li>• NO SCORE LOWER THAN 7.0</li> <li>• HEAVY SPOTTING – SCORES IN THE 7's</li> <li>• -5 DEDUCTION FOR BENT ARMS</li> </ul> | <ul style="list-style-type: none"> <li>• AVERAGE FORM/TECHNIQUE – SCORES IN THE 8's</li> <li>• EXCELLENT FORM/TECHNIQUE – SCORES IN THE 9's</li> <li>• -.5 DEDUCTION FOR EXTRA SWINGS</li> </ul> |
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TEAM \_\_\_\_\_

NAME	PRESENT VALUED AT .1	SKILLS #1 VALUED AT .4	SKILLS #2 VALUED AT .4	SKILLS#3 VALUED AT .4	BONUS ADDED SKILL(S) VALUED AT 1 EACH	PRESENT VALUED AT .1	TOTAL
1.							
2.							
3.							
4.							
5.							
6.							
7.							
8.							
9.							
10.							
11.							
12.							
13.							
14.							
15.							



